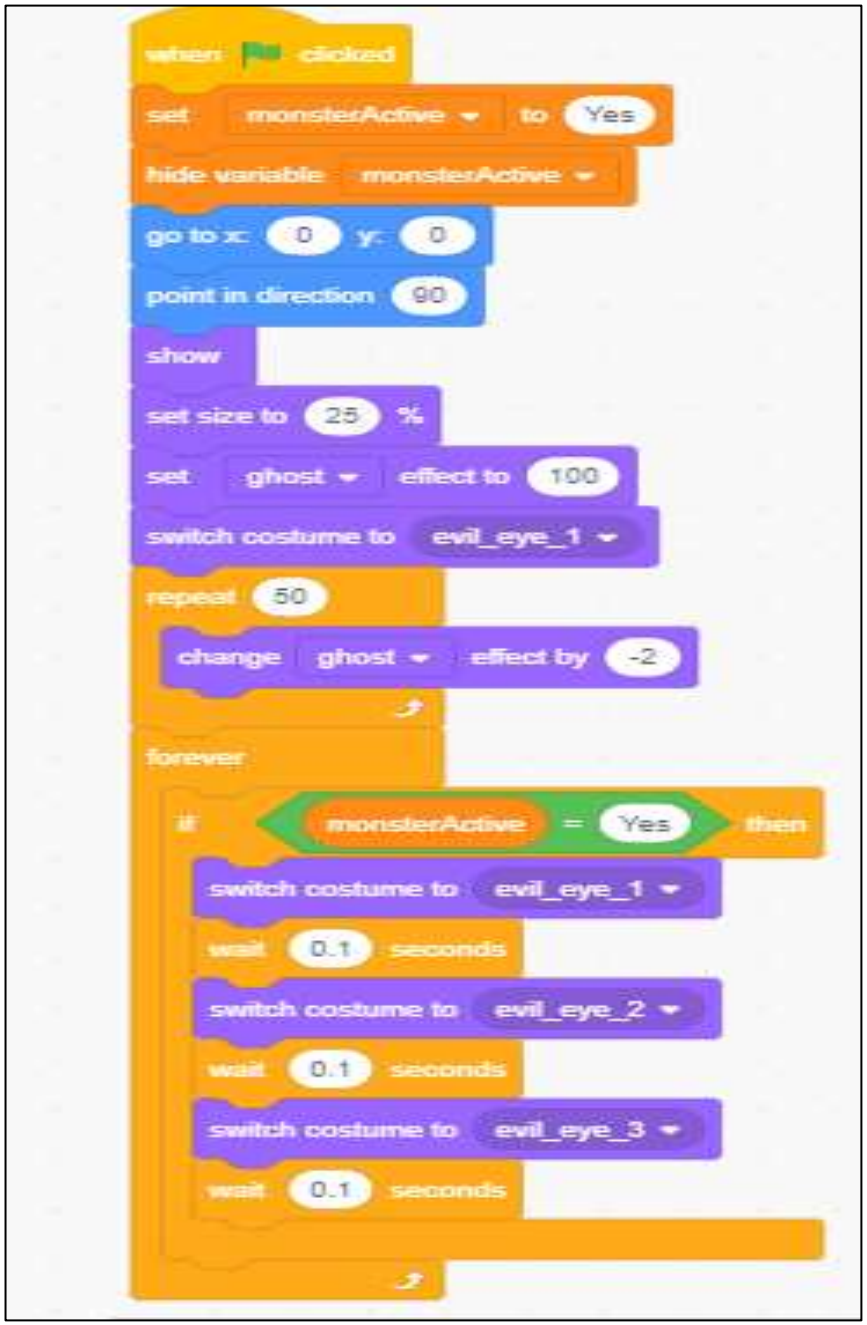
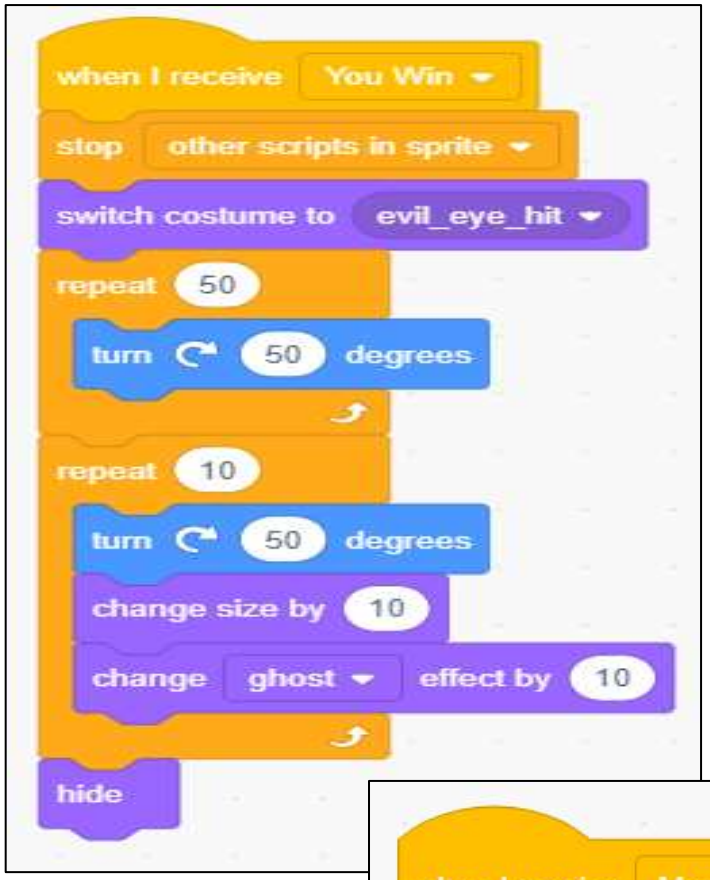
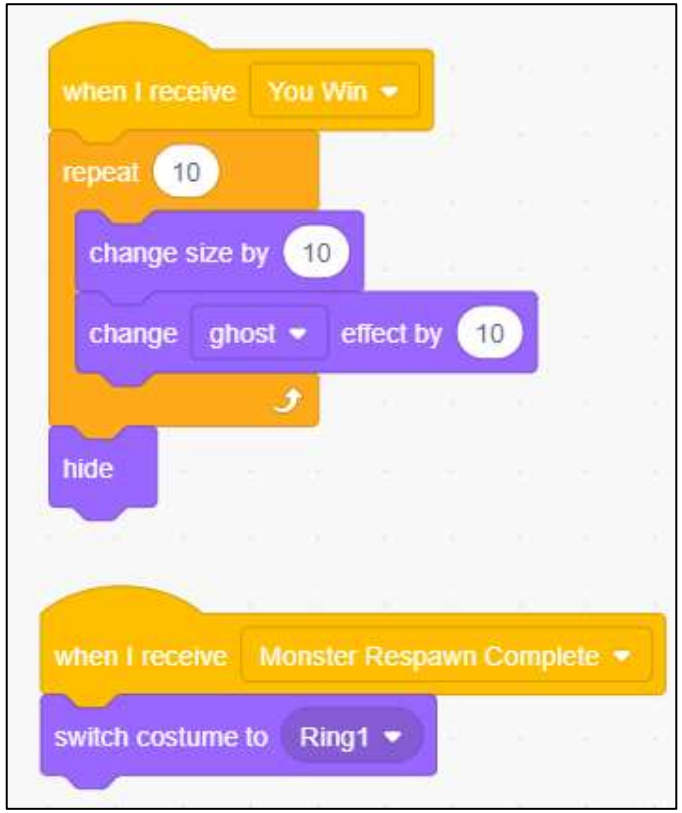
MONSTER GAME

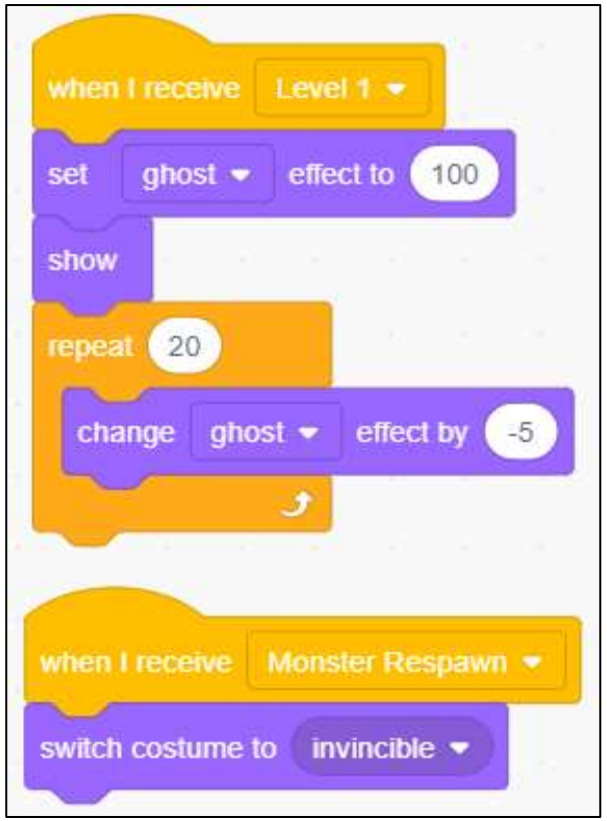
Monster

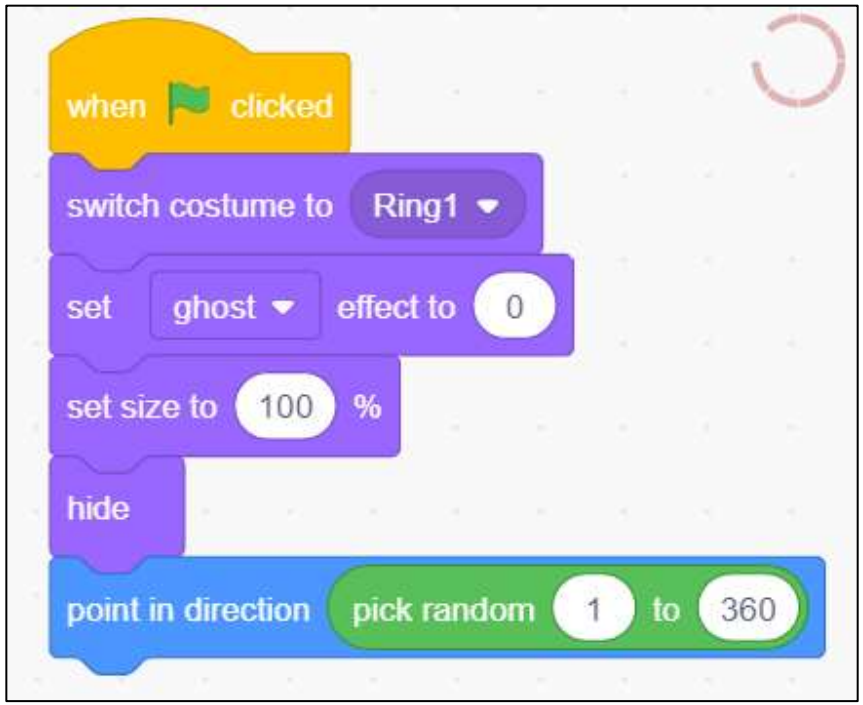




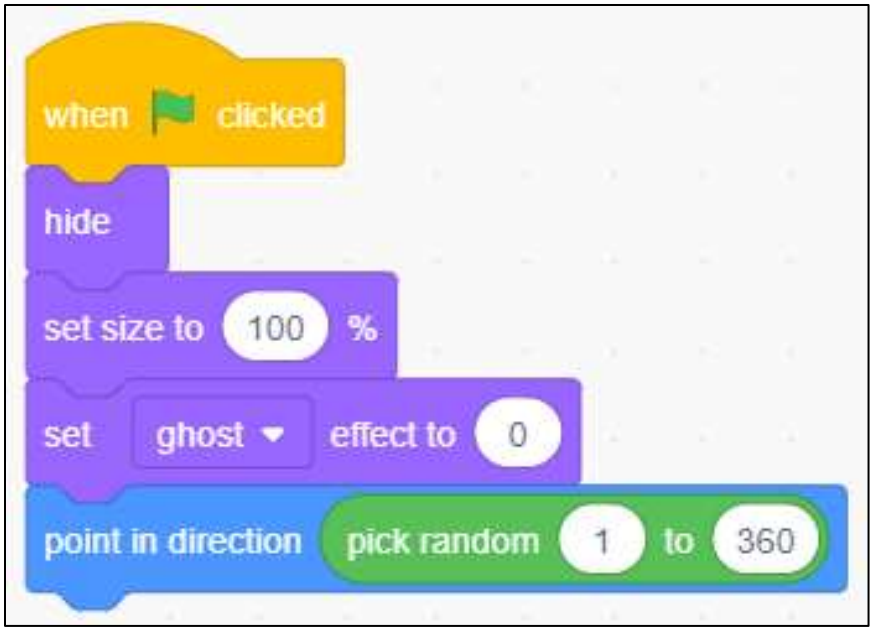
Level-1


when I receive You Win
repeat 10
change size by 10
change ghost effect by 10
hide
when I receive Monster Respawn Complete
switch costume to Ring1

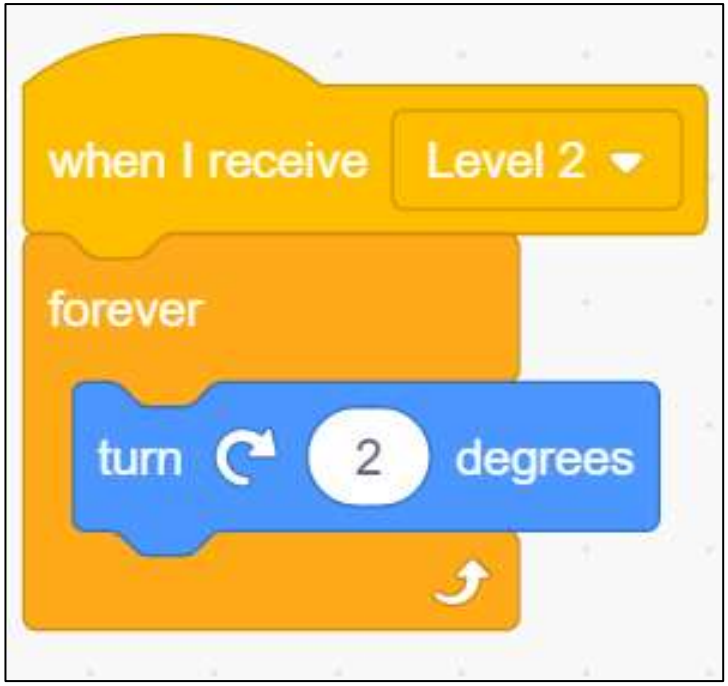

when I receive Level 1
set ghost effect to 100
show
repeat 20
change ghost effect by -5
when I receive Monster Respawn
switch costume to invincible

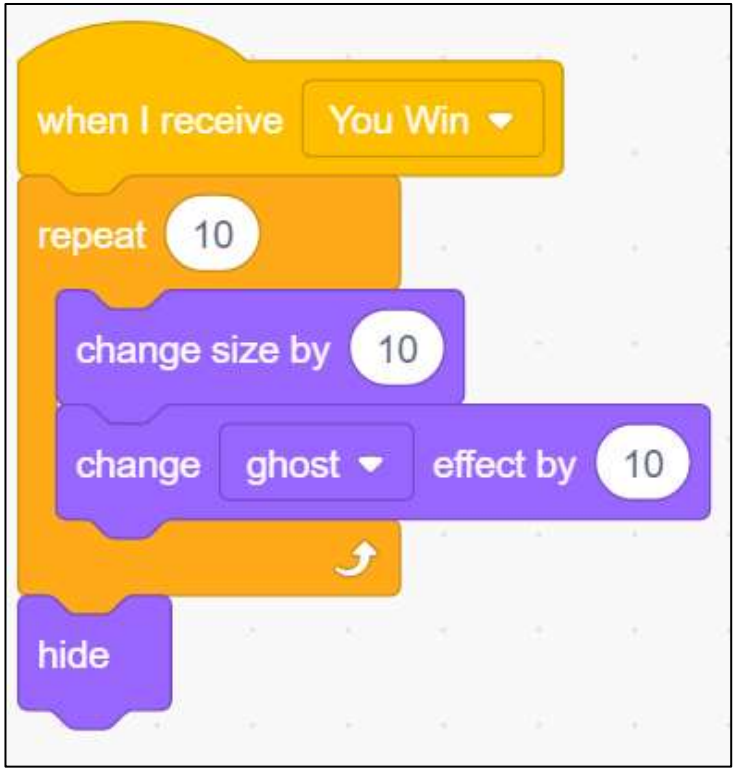

when clicked
switch costume to Ring1
set ghost effect to 0
set size to 100 %
hide
point in direction pick random 1 to 360

Level-2

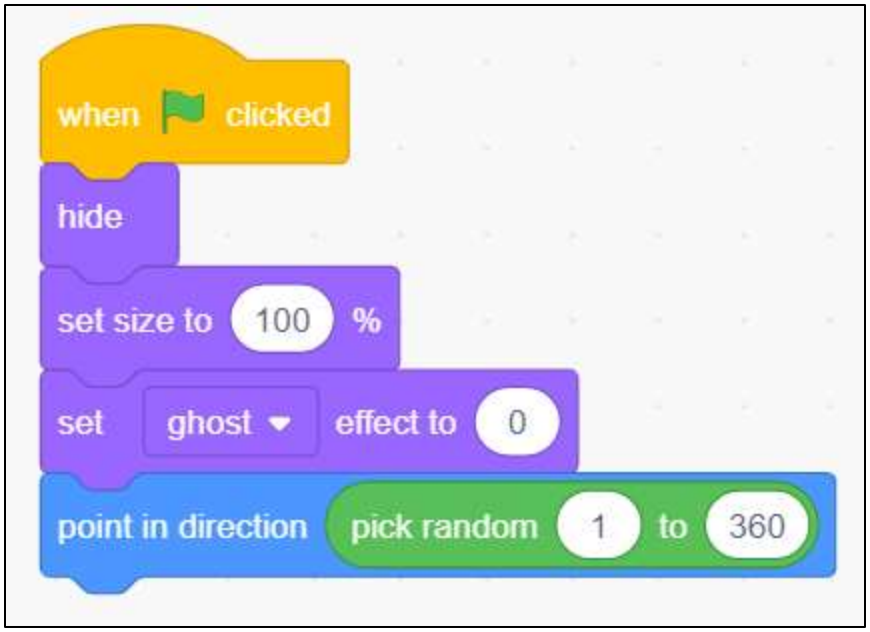

when clicked
hide
set size to 100 %
set ghost effect to 0
point in direction pick random 1 to 360

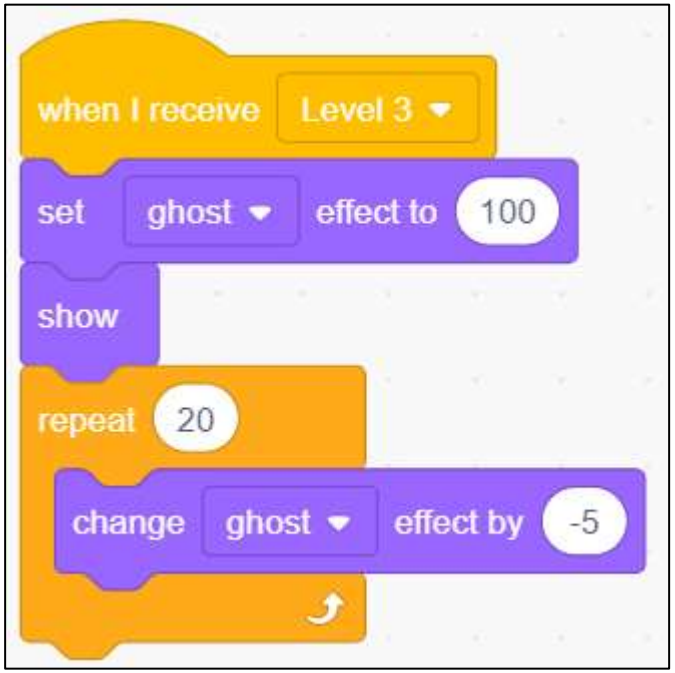
when I receive Level 2
set ghost effect to 100
show
repeat 20
change ghost effect by -5

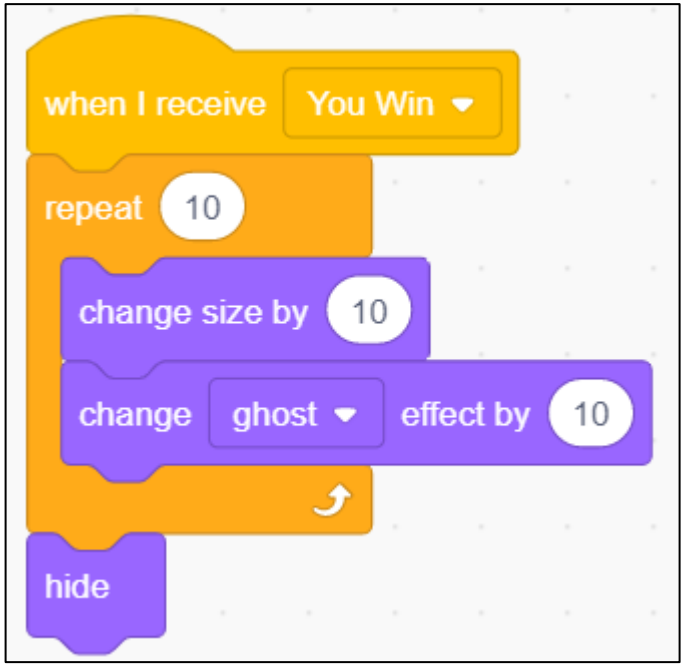

when I receive Level 2
forever
turn 2 degrees


when I receive You Win
repeat 10
change size by 10
change ghost effect by 10
hide

Level-3

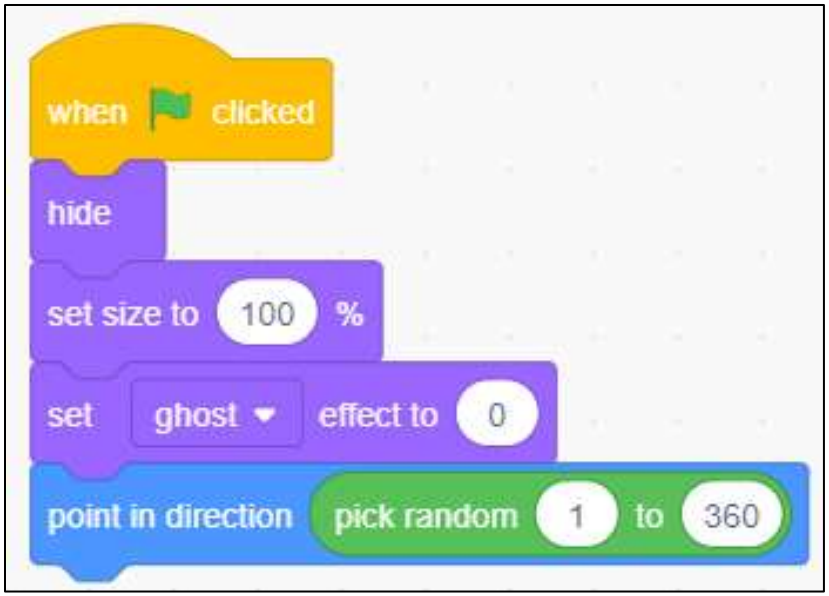

when clicked
hide
set size to 100 %
set ghost effect to 0
point in direction pick random 1 to 360


when I receive Level 3
set ghost effect to 100
show
repeat 20
change ghost effect by -5


when I receive You Win
repeat 10
change size by 10
change ghost effect by 10
hide

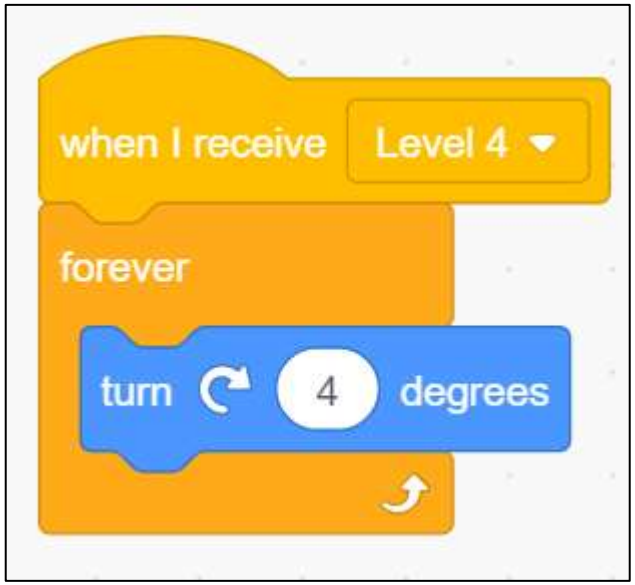
when I receive Level 3
forever
turn 3 degrees

Level-4

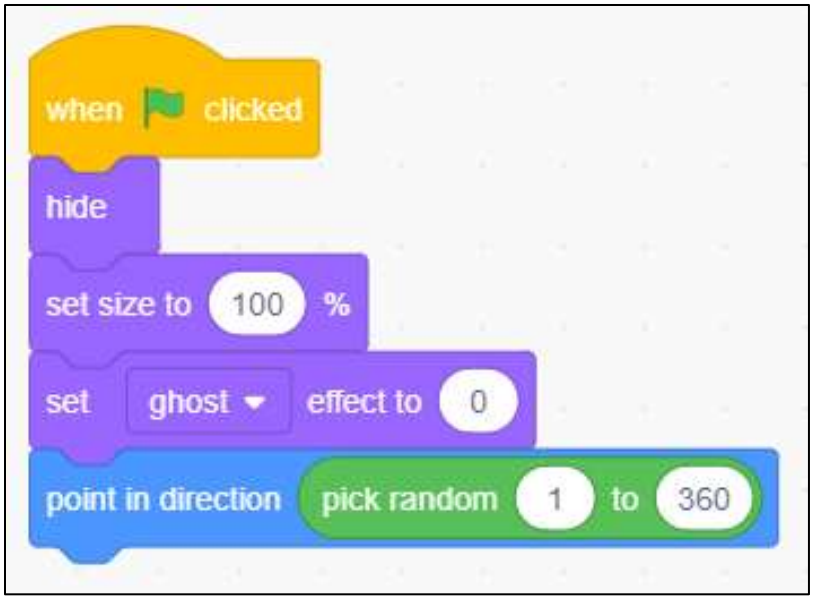

when clicked
hide
set size to 100 %
set ghost effect to 0
point in direction pick random 1 to 360

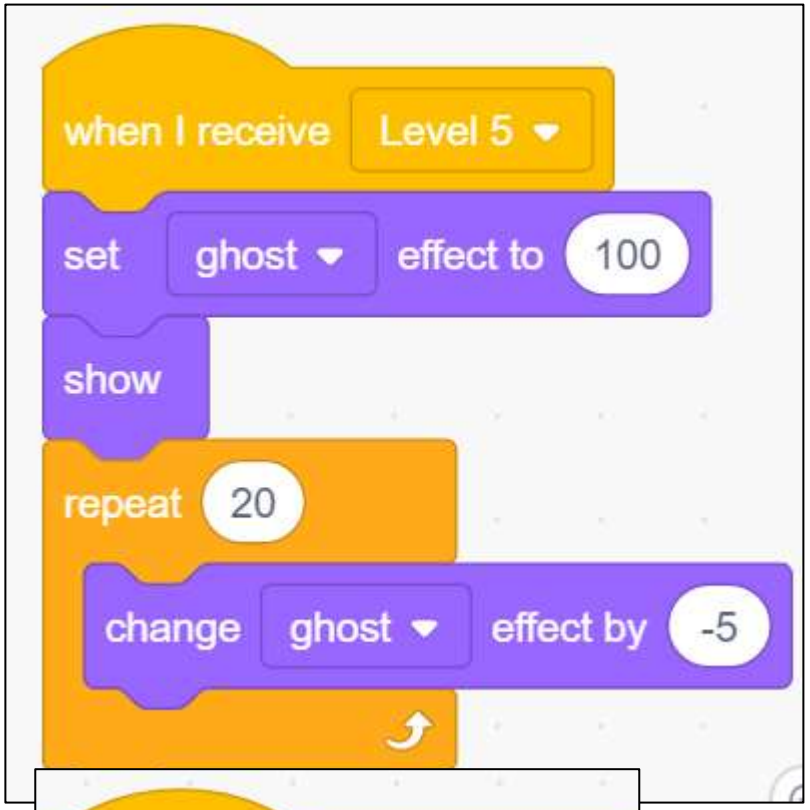
when I receive Level 4
set ghost effect to 100
show
repeat 20
change ghost effect by -5

when I receive You Win
repeat 10
change size by 10
change ghost effect by 10
hide

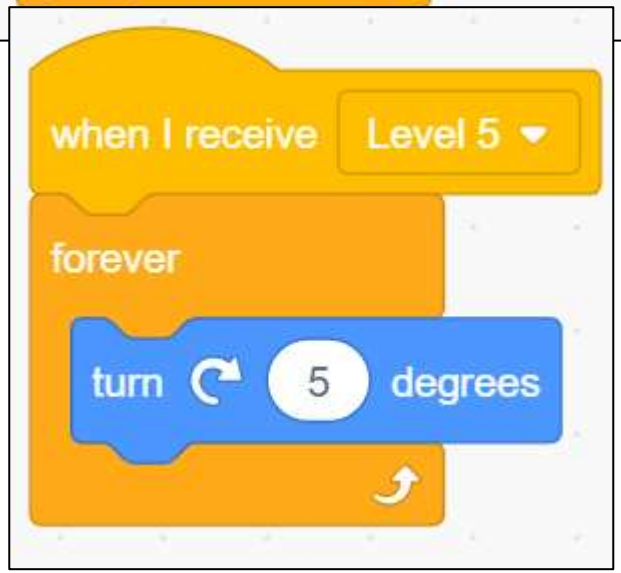

when I receive Level 4
forever
turn 4 degrees

Level-5


when clicked
hide
set size to 100 %
set ghost effect to 0
point in direction pick random 1 to 360


when I receive Level 5
set ghost effect to 100
show
repeat 20
change ghost effect by -5

when I receive You Win
repeat 10
change size by 10
change ghost effect by 10
hide


when I receive Level 5
forever
turn 5 degrees